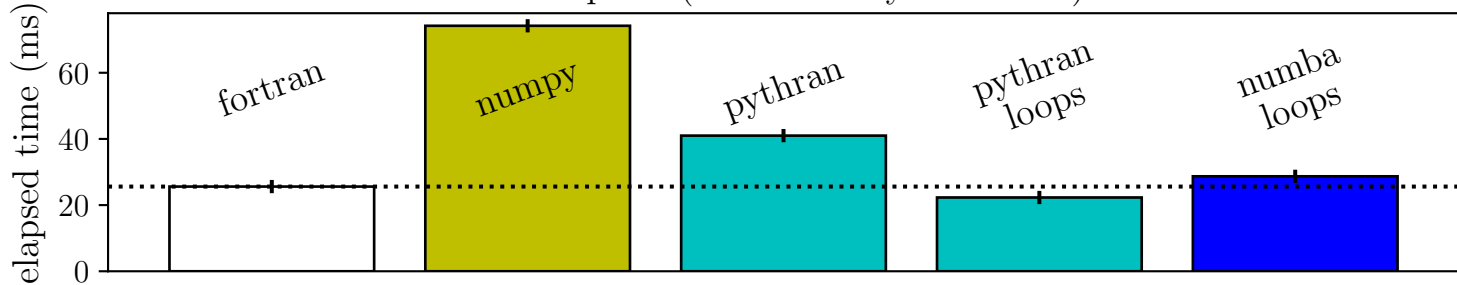


out-of-place (with memory allocation)



in-place

